

PHP, Process Thyself

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demo

Buffalo buffalo Buffalo buffalo
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Buffalo, NY



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bison, *pl.*



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to bully,
intimidate, v.

Buffalo buffalo

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why preprocess?

- ~ use new/different syntax
- ~ real macros (via GPP)
- ~ server-specific configuration
- ~ optimization (inlining, etc)

what is prep?

- ~ hooks into the compilation process
- ~ uses dependency resolution to ensure it's loaded last
- ~ invokes external commands to process the input files
- ~ almost useless without an opcode cache, but you need one anyway

commands

- ~ INI setting `prep.command`
 - ~ via `php.ini`, `.htaccess`, or `-d`
- ~ specifies an executable
 - ~ input: filename as the first argument
 - ~ output: the result to stdout
- ~ example (with `chmod +x devprod.php`):
 - `prep.command=/usr/local/prepare-scripts/devprod.php`

commands

~ placeholders can be used to alter argument position:

~ **%s** - file to be processed

~ **%o** - file with the original source

~ example:

```
prep.command=/usr/bin/gpp -C -D DEV=1 %s
```

suppression

- ~ `PHP_SUPPRESS_PREP=1` disables prep
- ~ used by prep itself to avoid recursive processing

~ shell:

```
PHP_SUPPRESS_PREP=1 php myscript.php
```

~ Apache:

```
<Location /noprep>  
    SetEnv PHP_SUPPRESS_PREP 1  
</Location>
```

chaining

- ~ prep supports chaining of commands (up to 9 currently)
- ~ output of one feeds into the next:
 - ~ decode whitespace → remove dev portions
- ~ additional INI settings:
 - `prep.command2`
 - ...
 - `prep.command9`
- ~ why `%o` placeholder might be useful
- ~ commands can communicate with each other via filesystem, memcache, etc

exit code

- ~ command exit codes:
 - ~ 0 - normal, processing successful
 - ~ 1 - skip processing, compile normally
 - ~ 255 - processing error, provide extra error info
 - ~ anything else - processing error, standard error message
- ~ not coincidentally, PHP uses exit code 255 to report compilation errors

advantages.

- ~ runs in pre-compile stage, the result can be stored in opcode cache
- ~ can use any combination of processors, in any language

disadvantages.

- ~ small (depending on the command) performance hit
- ~ prep scripts have to be carefully constructed to avoid breaking apps

other approaches.

- ~ custom streams handler
 - ~ processing can be done only in PHP
 - ~ sees only a portion of the input file at a time

other approaches.

- ~ offline/build-time processing
 - ~ need infrastructure
 - ~ big pain for dynamic stuff, especially during development

simple examples.

- ~ development vs. production changes
- ~ custom namespace separator

using prep with other tools.

- ~ gpp
- ~ tokenizer extension
- ~ tokalizer (ask Sean Coates to resurrect it)
- ~ lex-pass (if you can grok it)

- ~ general-purpose preprocessor
- ~ fully-customizable macro syntax
- ~ at the basic level, use `-C` for `cpp` compatibility mode

```
echo "Environment: ";  
#ifdef DEV  
echo "dev";  
#else  
echo "production";  
#endif  
echo "\n";  
  
#define DEVSLEEP(n) sleep(n)  
DEVSLEEP(1);
```

tokenizer

~ extension that converts a PHP file into a stream of lexical tokens

```
$tokens = token_get_all(file_get_contents($argv[1]));

$max = count($tokens);
for ($i = 0; $i < $max; $i++) {

    /* Single-character token */
    if (!is_array($tokens[$i])) {
        echo $tokens[$i];
        continue;
    }

    /* Named tokens */
    if (T_STRING == $tokens[$i][0] &&
        $tokens[$i][1] == 'phpversion' &&
        $i+2 < $max && '(' == $tokens[$i+1] && ')' == $tokens[$i+2]) {
        echo "''.phpversion().'";
        $i += 2;
    } else {
        echo $tokens[$i][1];
    }
}
}
```


tokalizer

- ~ Sean Coates' (@coates) quest to improve tokenizer (needs some TLC though)
- ~ OO-interface to access and manipulate token stream
- ~ not speedy, but doesn't matter in this case

```
$ts = TokenSet::fromFile($argv[1]);
foreach ($ts as $token) {
    if ($token instanceof ProceduralFunctionCallToken &&
        $token->getValue() == "phpversion") {
        echo "''.phpversion().'";
        $ts->next();
        $ts->next();
    } else {
        echo $token->reconstruct();
    }
}
```

- ~ FB project
- ~ manipulation of codebase via abstract syntax tree (AST) transformations
- ~ written in and uses Haskell for transformers!

```
renameFunc :: String -> String -> Ast -> Transformed Ast
renameFunc oldF newF = modAll $ \ a -> case a of
  ROnlyValFunc (Right (Const [] f)) w args ->
    if f == oldF
      then pure $ ROnlyValFunc (Right $ Const [] newF) w args
      else transNothing
  _ -> transNothing
```

what else?

single-command chaining

~ may be easier to manage the chain from one script

```
#!/bin/bash  
  
TMPFILE=.prep_multi_output  
DIR=`dirname $0`  
{DIR}/foo.php $1 > $TMPFILE  
{DIR}/bar.php $TMPFILE  
rm $TMPFILE
```

decorators

- ~ a way in Python to programmatically wrap callables in other code
- ~ syntactic sugar, but very useful

```
def entryExit(f):  
    def new_f():  
        print "Entering", f.__name__  
        f()  
        print "Exited", f.__name__  
    return new_f  
  
@entryExit  
def func1():  
    print "inside func1()"
```

decorators

~ simplified compile-time code expansion via prep

```
function logger($func, $args)
{
    echo "entering $func()\n";
    $return = call_user_func_array($func, $args);
    echo "exiting $func()\n";
    return $return;
}

@logger
function square($a)
{
    print "calculating square($a)\n";
    return $a * $a;
}

print square(2)."\n";
```

what else?

- ~ chaining via one script
- ~ decorators
- ~ inlining code
- ~ inlining includes
- ~ inlining Lithium filters
- ~ gathering statistics
- ~ baking in translations
- ~ code verification
- ~ DSLs

dirty tricks

- ~ export your prep jobs to gearman if they're really heavy for some reason (such as re-generating phpdoc on the fly)
- ~ replace all hardcoded images with **data:** URLs
- ~ auto-inline JS
- ~ running encrypted code (not really practical)
- ~ more?

future work

- ~ might make its way into PECL
- ~ selectively processing the files via regexp applied to the filename

resources

- ~ prep: <http://github.com/andreiz/prep>
- ~ slides: <http://zmievski.org/talks>
- ~ <http://en.nothingisreal.com/wiki/GPP>
- ~ <http://php.net/tokenizer>
- ~ <http://github.com/scoates/tokalizer>
- ~ <http://github.com/facebook/lex-pass>

Thank you!

~ Andrei